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For AdminStudio 2023 R2

October 2023

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John Hornick
Microsoft Corporation
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2.1 **Installation and Grant of License.** The BackOffice Components consist of software programs that provide services on a computer called a server ("Server Software; the computer running the Server Software shall be referred to as the "Server") and software programs that allow a computer or workstation to access or utilize the services provided by the Server Software ("Client Software"). You may make, use and install the Server Software and the Client Software on an unlimited number of computers solely in accordance with Section 1. The media on which the Server Software resides may contain several versions of the Server Software, each of which is compatible with a different microprocessor architecture (such as the x86 architecture or various RISC architectures). You may install the Server Software for use with only one of those architectures at any given time. The Server Software may not be used as the software on the server that supports your development of software product(s) (e.g., as a repository for source code). The components of the Server Software may only be used on one and the same Server. A maximum of ten (10) simultaneous connections may be made to access the services of the Server. (Note: See exception to this limitation for Microsoft SQL Server described below in Section 2.2.3).

2.2 **ADDITIONAL RIGHTS AND RESTRICTIONS.**

2.2.1 **Microsoft SNA Server.** The 3270 and 5250 terminal emulation applets and the ODBC/DRDA driver provided with SNA Server are licensed for use only by one user per licensed SNA Server.

2.2.2 **Microsoft Exchange Server.** Microsoft Exchange Server includes Microsoft Schedule+ ("Schedule+"), Forms Designers ("Forms Designers"), and Sample Applications ("Sample Applications"). Schedule+, the Forms Designers, and Sample Applications may only be installed and used in conjunction with the Microsoft Client Software. Microsoft Exchange Server also includes Source Extractor software, for migrating data from other electronic mail software; Administrator software; and Microsoft Mail Connector software. The Source Extractor, Administrator, and Microsoft Mail Connector programs contain components that may be installed on additional machines. Microsoft grants to you the additional right to modify the source code version of the Source Extractor programs. Such programs may only be used to migrate data to Microsoft Exchange Server.

2.2.3 **Microsoft SQL Server.** Notwithstanding Section 1.1, solely with respect to the Microsoft SQL Server portion of the BackOffice Components, the following additional rights apply: (a) a maximum of five users may access and use the Server Software for the sole purposes of designing, developing, and testing your software product(s) that are designed to operate in conjunction with Microsoft SQL Server; and (b) an unlimited number of simultaneous connections may be made to access the services of the Microsoft SQL Server Server Software.

3. **REDISTRIBUTABLE CODE-ADDITIONAL LICENSE RIGHTS.**

In addition to the rights granted in Section 1, certain portions of the SOFTWARE PRODUCT, as described in this Section 3, are provided to you with additional license rights provided that you comply with the terms of Section 4.1.

3.1 **Sample Code.** Microsoft grants you the right to use and modify the source code version of those portions of the SOFTWARE PRODUCT identified as "Samples" in REDIST.TXT or elsewhere in the SOFTWARE PRODUCT ("Sample Code") for the sole purposes of designing, developing, and testing your software product(s), and to reproduce and distribute the Sample Code, along with any modifications thereof, only in object code form.

3.2 **Redistributable Code-Standard.** Microsoft grants you a nonexclusive, royalty-free right to reproduce and distribute the object code form of any portion of the SOFTWARE PRODUCT listed in REDIST.TXT ("Redistributable Code"). NOTE: certain Redistributable Code may be subject to the restrictions in Section 3.3 if it is also identified as "Limited Use Redistributable Code."

3.3 **Redistributable Code-Limited Use.** Provided that you ALSO comply with the terms of Section 4.1.3, Microsoft grants you a nonexclusive, royalty-free right to reproduce and distribute the object code form of those portions of the SOFTWARE PRODUCT listed in REDIST.TXT as Limited Use Redistributable Code ("Limited Use Redistributable Code").

3.4 **Redistributable Code-Microsoft Exchange-**Note Regarding the Use of the Sample Applications and Outlook Web Access Software.

   3.4.1 **Sample Applications.** Provided that you comply with the terms of Section 4.1.1, Microsoft grants you the nonexclusive, royalty-free right to use and modify the source code version of the Sample Applications and to reproduce and distribute the object code versions of such modifications in conjunction with your application that utilizes the services of Microsoft Exchange Server.

   3.4.2 **Outlook Web Access Software ("OWA Software").** Microsoft grants you the nonexclusive, royalty-free right to use, customize, reproduce and distribute the OWA Software, provided that (a) you comply with the terms of Section 4.1.1; and (b) you include an end-user license agreement with the OWA Software that grants a limited license to use the OWA Software and otherwise protects Microsoft's and its suppliers' intellectual property rights in the OWA Software.

3.5 **Redistributable Code-Microsoft SQL Server**-Note Regarding the Use of Run-Time Software. Provided that you comply with the terms of Section 4.1.1, Microsoft grants you the nonexclusive, royalty-free right to reproduce and distribute those DB-Library, Net-Library, and ODBC files required for run-time execution of compiled applications ("SQL Run-Time Files") in conjunction with and as a part of your application software product that is created using the Microsoft SQL Server Software ("SQL Application"), provided that if your SQL Application contains ODBC Run-Time Files: (a) your SQL Application must operate in conjunction with Microsoft SQL Server; and (b) you agree to distribute all ODBC components specified in the Readme file in conjunction with your SQL Application.

3.6 **Redistributable Code-Site Server Software Development Kits ("Site Server SDK Software").** Microsoft grants you the nonexclusive, royalty-free right to install and use copies of the Site Server SDK Software on one or more computers located at your premises solely for the purpose of designing, developing, and testing your applications that work in conjunction with Microsoft Site Server. You may modify the Site Server Sample Code to design, develop, and test your applications. For the purposes of this Section 3.6, "Site Server Sample Code" shall mean the sample source, HTML, and Active Server Pages (ASP) code located in Site Server "SDK" and "samples" directories. Portions of Site Server are designated as "Redistributable Code." The text files named REDIST.TXT and LICENSE.TXT located in the Site Server portion of the SOFTWARE PRODUCT, describe the distribution rights associated with each file of the Site Server Redistributable Code.

3.7 **Redistributable Code-SNA Server Development Software**. Microsoft grants you the following nonexclusive, royalty-free right to install and use copies of the OLE DB Data Provider for VSAM and AS/400 ("OLE DB Provider") and/or the COM Transaction Integrator for CICS and IMS ("COM Transaction Integrator") on one or more computers located at your premises solely for the purpose of designing, developing, and testing your applications that work in conjunction with Microsoft SNA Server. Portions of the SNA Server portion of the SOFTWARE PRODUCT are also designated as "Redistributable Code." The text file named REDIS.TXT in the SNA Server portion of the SOFTWARE PRODUCT contains a list of such files, as well as the distribution rights associated with the SNA Server Redistributable Code.

3.8 **Redistributable Code-Visual C++ and Visual Studio**: Microsoft Foundation Classes (MFC), Template Libraries (ATL), and C runtimes (CRTs). If this EULA accompanies Visual C++ or Visual Studio, then in addition to the rights granted in Section 1, Microsoft grants you the right to use and modify the source code version of those portions of the SOFTWARE PRODUCT that are identified as MFC, ATL, or CRTs (collectively, the "VC Redistributables"), for the sole purposes of designing, developing, and testing your software product(s). Provided you comply with Section 4.1 and you rename any files created by you that are included in the Licensed Product (defined below), Microsoft grants you a nonexclusive, royalty-free right to reproduce and distribute the object code version of the VC Redistributables, including any modifications you make. For purposes of this section, "modifications" shall mean enhancements to the functionality of the VC Redistributables.

4. **DISTRIBUTION REQUIREMENTS; LICENSE RESTRICTIONS.**

4.1 **General.** The SOFTWARE PRODUCT may contain up to three categories of redistributable code, any redistribution of which by you requires compliance with the following terms.

4.1.1. **Redistributable Code-Standard.** If you are authorized and choose to redistribute Sample Code, Redistributable Code, Limited Use Redistributable Code, Sample Applications, and/or SQL Run-Time Files (collectively, the "Redistributables") as described in Section 3, you agree to: (a) distribute the Redistributables in object code only in conjunction with and as a part of a software application product developed by you using the product accompanying this EULA that adds significant and primary functionality to the SOFTWARE PRODUCT ("Licensed Product"); (b) not use Microsoft's name, logo, or trademarks to market the Licensed Product; (c) include a valid copyright notice on the Licensed Product; (d) indemnify, hold harmless, and defend Microsoft from and against any claims or lawsuits, including attorney's fees, that arise or result from the use or distribution of the Licensed Product; (e) include "Copyright <year> Microsoft Systems Journal" in all Microsoft Systems Journal (MSJ) code used within your program(s); (f) otherwise comply with the terms of this EULA; and (g) agree that Microsoft reserves all rights not expressly granted. You also agree not to permit further distribution of the Redistributables by your end users except: (1) you may permit further redistribution of the Redistributables by your distributors to your end-user customers if your distributors only distribute the Redistributables in conjunction with, and as part of, the Licensed Product and you and your distributors comply with all other terms of this EULA; and (2) in the manner described in Section 4.1.2.

4.1.2 **Redistributable Code-Extended Use. Visual Basic, Visual C++, Visual J++, and Visual Studio.** If this EULA accompanies any of the Microsoft products listed in the heading of this subsection, you may permit your end users to reproduce and distribute the object code form of certain portions of the SOFTWARE PRODUCT (as listed in REDIST.TXT as "Extended Use Redistributable Code") only in conjunction with and part of a Licensed Product and/or Web page that adds significant and primary functionality to the Extended Use Redistributable Code. (NOTE: The foregoing license grant does not apply to files designated as Dbgrid.ocx and Graph32.ocx). You are authorized to exercise the foregoing rights provided that:

(a) you comply with Section 4.1.1, and

(b) your end user agrees to: (i) distribute the Extended Use Redistributable Code in object code only in conjunction with and as a part of a software application product developed by them that adds significant and primary functionality to the Extended Use Redistributable Code; (ii) not use Microsoft's name, logo, or trademarks to market the End-User Application; (iii) include a valid copyright notice on the End-User Application; (iv) indemnify, hold harmless, and defend Microsoft from and against any claims or lawsuits, including attorney's fees, that arise or result from the use or distribution of the End-User Application; and (v) not permit further distribution of the Extended Use Redistributable Code by the user of the End-User Application.

4.1.3 **Redistributable Code-Limited Use.** If you are authorized and choose to redistribute Limited Use Redistributable Code, in addition to the terms of Section 4.1.1, you must also comply with the following (as applicable to the corresponding portions of the SOFTWARE PRODUCT identified in REDIST.TXT as Limited Use Redistributable Code).

4.1.3.1 **"Jet" Files.** If you redistribute the "Jet Files" (as identified in the SOFTWARE PRODUCT) you agree to comply with the following additional requirements: (a) your Licensed Product shall not substantially duplicate the capabilities of Microsoft Access or, in the reasonable opinion of Microsoft, compete with same; and (b) unless your Licensed Product requires your customers to license Microsoft Access in order to operate, you shall not reproduce or use any of the Jet Files for commercial distribution in conjunction with a general purpose word processing, spreadsheet or database management software product, or an integrated work or product suite whose components include a general purpose word processing, spreadsheet, or database management software product except for the exclusive use of importing data to the various formats supported by Microsoft Access. Note: A product that includes limited word processing, spreadsheet or database components along with other components which provide significant and primary value, such as an accounting product with limited spreadsheet capability, is not considered to be a "general purpose" product.

4.1.3.2 **Microsoft Data Access Components.** If you redistribute the Microsoft Data Access Component file identified as MDAC_TYP.EXE, you also agree to redistribute such file in object code only in conjunction with and as a part of a Licensed Product developed by you with a Microsoft development tool product that adds significant and primary functionality to MDAC_TYP.EXE.

5. **MICROSOFT WINDOWS NT OPTION PACK COMPONENTS**

Notwithstanding anything to the contrary contained in this EULA, solely for those portions of the SOFTWARE PRODUCT identified as the Microsoft Windows NT Option Pack Components, the following provisions apply. Note that your use of the Microsoft Windows NT Option Pack Components is (a) subject to your prior acquisition of a validly licensed copy of certain Microsoft operating system or server products; and (b) all capitalized terms in this Section 5 refer to those terms as defined in the end user license agreement for the Windows NT Option Pack Component referenced in the respective paragraphs of this Section (all such terms are noted in brackets):

5.1 IF YOU USE THE SOFTWARE COMPONENTS AS PART OF MICROSOFT WINDOWS NT SERVER 4.0, MICROSOFT WINDOWS NT SERVER ENTERPRISE EDITION 4.0 OR MICROSOFT BACKOFFICE 2.5, THE FOLLOWING TERMS APPLY TO YOU:

NOTE: IF YOU DO NOT HAVE A VALID LICENSE FOR MICROSOFT WINDOWS NT SERVER 4.0, MICROSOFT WINDOWS NT SERVER ENTERPRISE EDITION 4.0, OR MICROSOFT BACKOFFICE 2.5, YOU ARE NOT AUTHORIZED TO INSTALL, COPY OR OTHERWISE USE THE WINDOWS NT SOFTWARE COMPONENTS. FOR PURPOSES OF THIS SECTION 5.1, THE "WINDOWS NT SOFTWARE COMPONENTS" SHALL MEAN THE FOLLOWING SOFTWARE COMPONENTS: MICROSOFT MESSAGE QUEUE SERVER, MICROSOFT TRANSACTION SERVER, MICROSOFT INTERNET INFORMATION SERVER AND THE INTERNET CONNECTION SERVICES FOR MICROSOFT REMOTE ACCESS SERVICE. EVEN IF YOU HAVE A RIGHT TO USE THE WINDOWS NT SOFTWARE COMPONENTS, YOU DO NOT HAVE ANY RIGHT TO INSTALL, COPY OR OTHERWISE USE ANY OF THE OTHER WINDOWS NT OPTION PACK COMPONENTS, UNLESS OTHERWISE PROVIDED IN A DIFFERENT PARAGRAPH OF THIS SECTION.

5.1.1 **General.** The Windows NT Software Components contain server software and client software which are deemed part of the [Server Software] and [Client Software], respectively, of Microsoft Windows NT Server 4.0 (either as a standalone product or as a component of Microsoft BackOffice) or Microsoft Windows NT Server, Enterprise Edition 4.0, as applicable. If you have a valid license for Microsoft Windows NT Server 4.0, Microsoft Windows NT Server Enterprise Edition 4.0 or Microsoft BackOffice 2.5 (each referred to individually as a ["SOFTWARE PRODUCT"]), you are authorized to use the Windows NT Software Components under the terms and conditions of the EULA applicable to such product, except as set forth herein.

5.1.2 For Microsoft Windows NT Server-Client Access. In addition to the [Client Access] requirements currently set forth in the applicable EULA, you need a separate [Client Access License] for Windows NT Server in order to access or otherwise utilize the following Windows NT Server basic network/application services or [Server Software] components: Microsoft Message Queue Server (sending or receiving messages from

Microsoft Message Queue Server), Microsoft Transaction Server (invoking component-based applications managed by Microsoft Transaction Server), and Remote Access Service (accessing the server from a remote location through a communications link). Note: Remote Access Service includes the use of Internet Connection Services, including Internet Authentication Services (validation or transference of a remote access request) or Connection Point Services (remotely configuring the Microsoft Connection Manager Client with new phone numbers or other data). Performance or Benchmark Testing. You may not disclose the results of any benchmark test of either the [Server Software] or [Client Software] for Microsoft Message Queue Server, Microsoft Transaction Server or Microsoft Internet Information Server to any third party without Microsoft's prior written approval. Installation on a Single [Server]. The [Server Software] components that make up the applicable [SOFTWARE PRODUCT] may only be installed together for use on one [Server] and may not be separated, unless otherwise provided herein. Note on Microsoft Site Server Express. You may freely copy and distribute Microsoft Site Server Express for your use on any computer within your organization.

5.1.3 **For Microsoft Internet Information Server-Use.** Notwithstanding anything to the contrary contained in the applicable EULA, you do not need a separate [Client Access License] to access or otherwise utilize the services of Microsoft Internet Information Server, except to the extent that a [Server] or [Server Software] component which requires a [Client Access License] is accessed or utilized by Microsoft Internet Information Server.

5.1.4 **Additional Rights and Restrictions.** You also have the right to make additional copies of the Windows NT Software Components equal to the number of validly licensed copies of each [SOFTWARE PRODUCT] which you have, and you may use each copy in the manner specified above. If you do not have a valid license for Microsoft Windows NT Server 4.0, Microsoft Windows NT Server Enterprise Edition 4.0 or Microsoft BackOffice 2.5, you have no rights under the foregoing section.

5.2 IF YOU USE THE SOFTWARE COMPONENTS AS PART OF MICROSOFT WINDOWS NT WORKSTATION 4.0, THE FOLLOWING TERMS APPLY TO YOU:

NOTE: IF YOU DO NOT HAVE A VALID LICENSE FOR MICROSOFT WINDOWS NT WORKSTATION 4.0, YOU ARE NOT AUTHORIZED TO INSTALL, COPY OR OTHERWISE USE THE WINDOWS NT WORKSTATION SOFTWARE COMPONENTS. FOR PURPOSES OF THIS SECTION 5.2, THE "WINDOWS NT WORKSTATION SOFTWARE COMPONENTS" SHALL MEAN THE FOLLOWING SOFTWARE COMPONENTS: MICROSOFT TRANSACTION SERVER AND MICROSOFT PERSONAL WEB SERVER. EVEN IF YOU HAVE A RIGHT TO USE THE WINDOWS NT WORKSTATION SOFTWARE COMPONENTS, YOU DO NOT HAVE ANY RIGHT TO INSTALL, COPY OR USE ANY OF THE OTHER SOFTWARE COMPONENTS, UNLESS OTHERWISE PROVIDED IN A DIFFERENT PARAGRAPH OF THIS SECTION.

5.2.1   **General.** The Windows NT Workstation Software Components are deemed part of Microsoft Windows NT Workstation 4.0 (the ["SOFTWARE PRODUCT"]), and are therefore subject to the terms and conditions of its EULA, except as otherwise provided herein. Use Limitation. At any point in time, only a maximum of two (2) computers [instead of ten (10)] are permitted to use the services of the Microsoft Transaction Server component. The two (2) computer maximum includes any indirect uses made through software or hardware which pools or aggregates uses. Performance or Benchmark Testing. You may not disclose the results of any benchmark test of either of the Windows NT Workstation Software Components to any third party without Microsoft's prior written approval.

5.2.2   **Additional Rights and Restrictions.** You also have the right to make additional copies of the Windows NT Workstation Software Components equal to the number of validly licensed copies of Microsoft Windows NT Workstation 4.0 which you have, and you may use each copy in the manner specified above. If you do not have a valid license for Microsoft Windows NT Workstation 4.0, you have no rights under the foregoing section.

5.3   IF YOU USE THE SOFTWARE COMPONENTS AS PART OF MICROSOFT BACKOFFICE SMALL BUSINESS SERVER 4.0, THE FOLLOWING TERMS APPLY TO YOU:

NOTE: IF YOU DO NOT HAVE A VALID LICENSE FOR MICROSOFT BACKOFFICE SMALL BUSINESS SERVER 4.0, YOU ARE NOT AUTHORIZED TO INSTALL, COPY, OR OTHERWISE USE THE WINDOWS NT SOFTWARE COMPONENTS (AS DEFINED PREVIOUSLY IN SECTION 5.1). EVEN IF YOU HAVE THE RIGHT TO USE THE WINDOWS NT SOFTWARE COMPONENTS, YOU DO NOT HAVE ANY RIGHT TO INSTALL, COPY, OR OTHERWISE USE ANY OF THE OTHER SOFTWARE COMPONENTS, UNLESS OTHERWISE PROVIDED IN A DIFFERENT PARAGRAPH OF THIS SECTION.

5.3.1   **General.** The Windows NT Software Components contain server software and client software which is deemed part of the [Server Software] and [Client Software], respectively, of Microsoft BackOffice Small Business Server 4.0, and is therefore subject to the terms and conditions of its EULA, except as otherwise provided herein. Note on Microsoft Site Server Express. You may freely copy and distribute Microsoft Site Server Express for your use on any computer within your organization.

5.3.2   **Additional Rights and Restrictions.** You also have the right to make additional copies of the Windows NT Software Components equal to the number of validly licensed copies of Microsoft BackOffice Small Business Server 4.0 which you have, and you may use each copy in the manner specified above. If you do not have a valid license for Microsoft BackOffice Small Business Server 4.0, you have no rights under the foregoing section.

5.4   IF YOU USE THE SOFTWARE COMPONENTS AS PART OF MICROSOFT WINDOWS 95, THE FOLLOWING TERMS APPLY TO YOU:

NOTE: IF YOU DO NOT HAVE A VALID LICENSE FOR MICROSOFT WINDOWS 95, YOU ARE NOT AUTHORIZED TO INSTALL, COPY OR OTHERWISE USE THE WINDOWS 95 SOFTWARE COMPONENTS. FOR PURPOSES OF THIS SECTION 5.4, THE "WINDOWS 95 SOFTWARE COMPONENTS" SHALL MEAN THE FOLLOWING SOFTWARE COMPONENTS: MICROSOFT PERSONAL WEB SERVER AND MICROSOFT TRANSACTION SERVER FOR WINDOWS 95. EVEN IF YOU HAVE A RIGHT TO USE THE WINDOWS 95 SOFTWARE COMPONENTS, YOU DO NOT HAVE ANY RIGHT TO INSTALL, COPY OR USE ANY OF THE OTHER SOFTWARE COMPONENTS, UNLESS OTHERWISE PROVIDED IN A DIFFERENT PARAGRAPH OF THIS SECTION.

5.4.1   **General.** The Windows 95 Software Components are deemed part of Microsoft Windows 95 (the ["SOFTWARE PRODUCT"]), and are therefore subject to the terms and conditions of its EULA, except as otherwise provided herein.

5.4.2   **Use Limitation.** At any point in time, a maximum of ten (10) computers are permitted to use the services of the Microsoft Personal Web Server component. The ten (10) computer maximum includes any indirect uses made through software or hardware which pools or aggregates uses. The Microsoft Transaction Server for Windows 95 component may not be used as a network server; that is, no computers or workstations may access or utilize any network services of that component. Performance or Benchmark Testing. You may not disclose the results of any benchmark test of either of the Windows 95 Software Components to any third party without Microsoft's prior written approval.

5.4.3   **Additional Rights and Restrictions.** You also have the right to make additional copies of the Windows 95 Software Components equal to the number of validly licensed copies of Microsoft Windows 95 which you have, and you may use each copy in the manner specified above. If you do not have a valid license for Microsoft Windows 95, you have no rights under the foregoing section.

6.   **DESCRIPTION OF OTHER RIGHTS AND LIMITATIONS**

6.1   **Not For Resale Software.** If the SOFTWARE PRODUCT is labeled "Not For Resale" or "NFR," then you may not resell, or otherwise transfer for value, the SOFTWARE PRODUCT.

6.2   **Limitations on Reverse Engineering, Decompilation, and Disassembly.** You may not reverse engineer, decompile, or disassemble the SOFTWARE PRODUCT, except and only to the extent that such activity is expressly permitted by applicable law notwithstanding this limitation.

6.3   **Rental.** You may not rent, lease or lend the SOFTWARE PRODUCT.

6.4   **Trademarks.** This EULA does not grant you any rights in connection with any trademarks or service marks of Microsoft.

6.5   **Support Services.** Microsoft may provide you with support services related to the SOFTWARE PRODUCT ("Support Services"). Use of Support Services is governed by the Microsoft policies and programs described in the user manual, in "online" documentation and/or other Microsoft-provided materials. Any supplemental software code provided to you as part of the Support Services shall be considered part of the SOFTWARE PRODUCT and subject to the terms and conditions of this EULA. With respect to technical information you provide to Microsoft as part of the Support Services, Microsoft may use such information for its business purposes, including for product support and development. Microsoft will not utilize such technical information in a form that personally identifies you.

6.6   **Software Transfer.** The initial user of the SOFTWARE PRODUCT may make a one-time permanent transfer of this EULA and SOFTWARE PRODUCT only directly to an end user. This transfer must include all of the SOFTWARE PRODUCT (including all component parts, the media and printed materials, any upgrades, this EULA, and, if applicable, the Certificate of Authenticity). Such transfer may not be by way of consignment or any other indirect transfer. The transferee of such one-time transfer must agree to comply with the terms of this EULA, including the obligation not to further transfer this EULA and SOFTWARE PRODUCT.

6.7   **Separation of Components.** The SOFTWARE PRODUCT is licensed as a single product. Its component parts may not be separated for use by more than one user.

6.8   **Production Use.** The BackOffice Components of SOFTWARE PRODUCT may only be used for development purposes and may not be used in a production environment.

6.9   **Version Limitation.** The Server Software portion of the BackOffice Components contains a certain version number (such as version "3.5"). This License permits you to install: (1) one copy of the Server Software, (2) with the same (or a lower) version number as the Server Software version number listed above, (3) on a single computer (for example, if the version number listed above is "3.5," you may install Server Software that contains a "3.5" or "2.0" version number, but not a "3.6" version number).

6.10   **Performance or Benchmark Testing.** You may not disclose the results of any benchmark test of either the Server Software or Client Software for Microsoft SQL Server, Microsoft Exchange Server, Microsoft Transaction Server, Microsoft Message Queue Server, Microsoft Site Server, Microsoft Site Server, Microsoft Proxy Server, or Microsoft Internet Information Server to any third party without Microsoft's prior written approval.

6.11 **Termination.** Without prejudice to any other rights, Microsoft may terminate this EULA if you fail to comply with the terms and conditions of this EULA. In such event, you must destroy all copies of the SOFTWARE PRODUCT and all of its component parts.

7. PRERELEASE CODE

Portions of the SOFTWARE PRODUCT may be identified as prerelease code ("Prerelease Code"). Such Prerelease Code is not at the level of performance and compatibility of the final, generally available product offering. The Prerelease Code may not operate correctly and may be substantially modified prior to first commercial shipment. Microsoft is not obligated to make this or any later version of the Prerelease Code commercially available. The grant of license to use Prerelease Code expires upon availability of a commercial release of the Prerelease Code from Microsoft. NOTE: In the event that Prerelease Code contains a separate end-user license agreement, the terms and conditions of such end-user license agreement shall govern your use of the corresponding Prerelease Code.

8. UPGRADES

If the SOFTWARE PRODUCT is labeled as an upgrade, you must be properly licensed to use a product identified by Microsoft as being eligible for the upgrade in order to use the SOFTWARE PRODUCT. A SOFTWARE PRODUCT labeled as an upgrade replaces and/or supplements the product that formed the basis for your eligibility for the upgrade. You may use the resulting upgraded product only in accordance with the terms of this EULA. If the SOFTWARE PRODUCT is an upgrade of a component of a package of software programs that you licensed as a single product, the SOFTWARE PRODUCT may be used and transferred only as part of that single product package and may not be separated for use on more than one computer.

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10. U.S. GOVERNMENT RESTRICTED RIGHTS

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11. EXPORT RESTRICTIONS

You agree that you will not export or re-export the SOFTWARE PRODUCT, any part thereof, or any process or service that is the direct product of the SOFTWARE PRODUCT (the foregoing collectively referred to as the "Restricted Components"), to any country, person, entity or end user subject to U.S. export restrictions. You specifically agree not to export or re-export any of the Restricted Components (i) to any country to which the U.S. has embargoed or restricted the export of goods or services, which currently include, but are not necessarily limited to Cuba, Iran, Iraq, Libya, North Korea, Sudan and Syria, or to any national of any such country, wherever located, who intends to transmit or transport the Restricted Components back to such country; (ii) to any end user who you know or have reason to know will utilize the Restricted Components in the design, development or production of nuclear, chemical or biological weapons; or (iii) to any end-user who has been prohibited from participating in U.S. export transactions by any federal agency of the U.S. government. You warrant and represent that neither the BXA nor any other U.S. federal agency has suspended, revoked or denied your export privileges.

12. NOTE ON JAVA SUPPORT

THE SOFTWARE PRODUCT CONTAINS SUPPORT FOR PROGRAMS WRITTEN IN JAVA. JAVA TECHNOLOGY IS NOT FAULT TOLERANT AND IS NOT DESIGNED, MANUFACTURED, OR INTENDED FOR USE OR RESALE AS ONLINE CONTROL EQUIPMENT IN HAZARDOUS ENVIRONMENTS REQUIRING FAIL-SAFE PERFORMANCE, SUCH AS IN THE OPERATION OF NUCLEAR FACILITIES, AIRCRAFT NAVIGATION OR COMMUNICATIONS SYSTEMS, AIR TRAFFIC CONTROL, DIRECT LIFE SUPPORT MACHINES, OR WEAPONS SYSTEMS, IN WHICH THE FAILURE OF JAVA TECHNOLOGY COULD LEAD DIRECTLY TO DEATH, PERSONAL INJURY, OR SEVERE PHYSICAL OR ENVIRONMENTAL DAMAGE.

MISCELLANEOUS

If you acquired this product in the United States, this EULA is governed by the laws of the State of Washington.

If you acquired this product in Canada, this EULA is governed by the laws of the Province of Ontario, Canada. Each of the parties hereto irrevocably attorns to the jurisdiction of the courts of the Province of Ontario and further agrees to commence any litigation which may arise hereunder in the courts located in the Judicial District of York, Province of Ontario.

If this product was acquired outside the United States, then local law may apply.

Should you have any questions concerning this EULA, or if you desire to contact Microsoft for any reason, please contact Microsoft, or write: Microsoft Sales Information Center/One Microsoft Way/Redmond, WA 98052-6399.

LIMITED WARRANTY

LIMITED WARRANTY. Except with respect to the REDISTRIBUTABLES, which are provided "as is," without warranty of any kind, Microsoft warrants that (a) the SOFTWARE PRODUCT will perform substantially in accordance with the accompanying written materials for a period of ninety (90) days from the date of receipt, and (b) any Support Services provided by Microsoft shall be substantially as described in applicable written materials provided to you by Microsoft, and Microsoft support engineers will make commercially reasonable efforts to solve any problem. To the extent allowed by applicable law, implied warranties on the SOFTWARE PRODUCT, if any, are limited to ninety (90) days. Some states/jurisdictions do not allow limitations on duration of an implied warranty, so the above limitation may not apply to you.

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whatever part of its purpose remains meaningful, or

b) under the GNU GPL, with none of the additional permissions of
   this License applicable to that copy.

3. Object Code Incorporating Material from Library Header Files.

  The object code form of an Application may incorporate material from
a header file that is part of the Library. You may convey such object
code under terms of your choice, provided that, if the incorporated
material is not limited to numerical parameters, data structure
layouts and accessors, or small macros, inline functions and templates
(ten or fewer lines in length), you do both of the following:

  a) Give prominent notice with each copy of the object code that the
     Library is used in it and that the Library and its use are
     covered by this License.

  b) Accompany the object code with a copy of the GNU GPL and this license
     document.

4. Combined Works.

  You may convey a Combined Work under terms of your choice that,
taken together, effectively do not restrict modification of the
portions of the Library contained in the Combined Work and reverse
engineering for debugging such modifications, if you also do each of
the following:

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c) For a Combined Work that displays copyright notices during
execution, include the copyright notice for the Library among
these notices, as well as a reference directing the user to the
copies of the GNU GPL and this license document.

d) Do one of the following:

    0) Convey the Minimal Corresponding Source under the terms of this
    License, and the Corresponding Application Code in a form
    suitable for, and under terms that permit, the user to
    recombine or relink the Application with a modified version of
    the Linked Version to produce a modified Combined Work, in the
    manner specified by section 6 of the GNU GPL for conveying
    Corresponding Source.

    1) Use a suitable shared library mechanism for linking with the
    Library. A suitable mechanism is one that (a) uses at run time
    a copy of the Library already present on the user's computer
    system, and (b) will operate properly with a modified version
    of the Library that is interface-compatible with the Linked
    Version.

e) Provide Installation Information, but only if you would otherwise

be required to provide such information under section 6 of the

GNU GPL, and only to the extent that such information is

necessary to install and execute a modified version of the

Combined Work produced by recombining or relinking the

Application with a modified version of the Linked Version. (If

you use option 4d0, the Installation Information must accompany

the Minimal Corresponding Source and Corresponding Application

Code. If you use option 4d1, you must provide the Installation

Information in the manner specified by section 6 of the GNU GPL

for conveying Corresponding Source.)

5. Combined Libraries.

You may place library facilities that are a work based on the

Library side by side in a single library together with other library

facilities that are not Applications and are not covered by this

License, and convey such a combined library under terms of your

choice, if you do both of the following:

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on the Library, uncombined with any other library facilities,

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standard defined by a recognized standards body, or, in the case of
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is widely used among developers working in that language.

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Component, and (b) serves only to enable use of the work with that
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implementation is available to the public in source code form. A
"Major Component", in this context, means a major essential component
(kernel, window system, and so on) of the specific operating system
(if any) on which the executable work runs, or a compiler used to
produce the work, or an object code interpreter used to run it.

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programs which are used unmodified in performing those activities but
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the work, and the source code for shared libraries and dynamically

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Configuration Manager 2207 SDK License

Information to come.

Offline Registry Library License

Information to come.

MiniZip License

MiniZip - Copyright (c) 1998-2010 - by Gilles Vollant - version 1.1 64 bits from Mathias Svensson

Introduction

MiniZip 1.1 is built from MiniZip 1.0 by Gilles Vollant (http://www.winimage.com/zLibDll/minizip.html)

When adding ZIP64 support into minizip it would result into risk of breaking compatibility with minizip 1.0.

All possible work was done for compatibility.

Background

When adding ZIP64 support Mathias Svensson found that Even Rouault have added ZIP64 support for unzip.c into minizip for a open source project called gdal (http://www.gdal.org/)

That was used as a starting point. And after that ZIP64 support was added to zip.c. Some refactoring and code cleanup was also done.

Changed from MiniZip 1.0 to MiniZip 1.1

- Added ZIP64 support for unzip (by Even Rouault)
- Added ZIP64 support for zip (by Mathias Svensson)
- Reverted some changed that Even Rouault did.
- Bunch of patches received from Gulles Vollant that he received for MiniZip from various users.
- Added unzip patch for BZIP Compression method (patch create by Daniel Borca)

- Added BZIP Compress method for zip
- Did some refactoring and code cleanup

Credits

Gilles Vollant   Original MiniZip author

Even Rouault   ZIP64 unzip Support

Daniel Borca   BZip Compression method support in unzip

Mathias Svensson   ZIP64 zip support

Mathias Svensson   BZip Compression method support in zip

Resources

ZipLayout

http://result42.com/projects/ZipFileLayout

- Command line tool for Windows that shows the layout and information of the headers in a zip archive.
- Used when debugging and validating the creation of zip files using MiniZip64

ZIP App Note

http://www.pkware.com/documents/casestudies/APPNOTE.TXT

- Zip File specification

Notes.

- To be able to use BZip compression method in zip64.c or unzip64.c the BZIP2 lib is needed and HAVE_BZIP2 need to be defined.

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VIX License

VMWare Vix Agreement should go here, but we are waiting on official agreement.   Here is email chain approving our usage of it.

```
From: David Znidarsic
Sent: Monday, July 14, 2014 11:30 AM
To: Michael Marino
Cc: Ravi Mazumdar; Ken Hilker
Subject: RE: RE: VIX Licensing Question [ ref:_00D507rin._50050Tj5t6:ref ]


Yes. Please put this email thread in your open source disclosure document as a supplement to the actual license.
```

From: Michael Marino
Sent: Monday, July 14, 2014 9:24 AM
To: David Znidarsic
Cc: Ravi Mazumdar; Ken Hilker
Subject: FW: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

David,

Is this acknowledgement from VM (and the promise to fix their docs) enough to allow me to ship VixAllProductsDyn.dll on Thursday?

Thanks,
Michael Marino
Director, SW Development
Desk: (847) 466-4539 | (224) 345-1285
MMarino@flexerasoftware.com
www.flexerasoftware.com

From: Ryan Lawson [mailto:tapalliance@vmware.com]
Sent: Monday, July 14, 2014 11:09 AM
To: Michael Marino
Subject: RE: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

Hi Michael,

Changes to our documentation where you found the oversight are being made. I will notify you when the changes
are reflected online.

Thank you
Ryan Lawson
TAP Team
866-524-4966 Dial 1 then Ext. 65791
taptech@vmware.com

From: Michael Marino [mmarino@flexerasoftware.com]
Sent: 7/11/2014 11:26 AM
To: tapalliance@vmware.com
Subject: RE: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

Will that work if the file we want is not in there?   Either way, here are the answers to your questions:

1: How does Flexera Software plan to use the VDDK redistribution?

We use the VIX SDK to control VMWare Workstation, and VSphere virtual machine images.   We use the virtual machine images to automate the application repackaging process.   For example, we power up a virtual machine, copy a setup of some software to it, then deploy the software. During deployment of the software, we capture the changes made to the machine, and bring them back into AdminStudio, where the details can be used to be a virtual package (such as ThinApp).

2: In what product does Flexera Software] plan to redistribute the VDDK?

AdminStudio 2014

3: Which API calls is Flexera Software using to manage the disks?

Vix_FreeBuffer
Vix_GetProperties
Vix_ReleaseHandle
VixHost_Connect
VixHost_FindItems
VixJob_GetNumProperties
VixJob_Wait
VixVM_CaptureScreenImage
VixVM_CopyFileFromGuestToHost
VixVM_CopyFileFromHostToGuest
VixVM_CreateSnapshot
VixVM_LoginInGuest
VixVM_PowerOff
VixVM_PowerOn
VixVM_ReadVariable
VixVM_Reset

VixVM_RevertToSnapshot
VixVM_RunProgramInGuest
VixVM_Suspend

Thanks,
Michael Marino
Director, SW Development
Desk: (847) 466-4539 | (224) 345-1285
MMarino@flexerasoftware.com
www.flexerasoftware.com

From: Ryan Lawson [mailto:tapalliance@vmware.com]
Sent: Friday, July 11, 2014 12:22 PM
To: Michael Marino
Subject: FW: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

Hi Mike

Depending on business need, VDDK distribution access can be granted to our elite partners. In order to receive the
agreement, please answer the questions below and return to me as soon as possible.

1: How does Flexera Software plan to use the VDDK redistribution?

2: In what product does Flexera Software] plan to redistribute the VDDK?

3: Which API calls is Flexera Software using to manage the disks?

Once these questions have been answered, the VDDK team will review and advise of approval or denial.
Please let me know if you have any questions or need anything.

Thank you!
Ryan Lawson - TAP Alliance Team
tapalliance@vmware.com

From: Michael Marino [mmarino@flexerasoftware.com]
Sent: 7/11/2014 9:52 AM
To: tapalliance@vmware.com; aaronblack@vmware.com
Cc: khilker@flexerasoftware.com; mbaissac@flexerasoftware.com; mpolte@flexerasoftware.com; aladsaria@flexerasoftware.com;
rmazumdar@flexerasoftware.com
Subject: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

Ryan,

We had a developer downloaded VDDK SDK for Windows (version 5.5.1), and it does not have VixAllProductsDyn.dll or the other related Vix files.
File name was VMware-vix-disklib-5.5.1-1601882.x86_64.zip (vSphere Virtual Disk Development Kit).

Thanks,
Michael Marino
Director, SW Development
Desk: (847) 466-4539 | (224) 345-1285
MMarino@flexerasoftware.com
www.flexerasoftware.com

From: Ryan Lawson [mailto:tapalliance@vmware.com]
Sent: Thursday, July 10, 2014 2:58 PM
To: Michael Marino; aaronblack@vmware.com
Cc: Mathieu Baissac; Maureen Polte; Ajay Ladsaria; Ravi Mazumdar; Ken Hilker
Subject: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

Hi Mike,

Is this part of the VDDK?

Thank you
Ryan Lawson
TAP Team
866-524-4966 Dial 1 then Ext. 65791
taptech@vmware.com

From: Michael Marino [mmarino@flexerasoftware.com]
Sent: 7/9/2014 3:00 PM
To: tapalliance@vmware.com; aaronblack@vmware.com
Cc: khilker@flexerasoftware.com; mbaissac@flexerasoftware.com; mpolte@flexerasoftware.com; aladsaria@flexerasoftware.com;
rmazumdar@flexerasoftware.com
Subject: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

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As noted in the End User License Agreement, the VIX API allows you to build and distribute your own applications. To facilitate this, the
following files are designated as redistributable for the purpose of that agreement:

1. VixAllProducts.lib, VixAllProductsd.lib, and VixAllProductsDyn.lib

We just need to know if VixAllProductsDyn.lib covers VixAllProductsDyn.dll too. Note, libs are not usually shipped, they are usually compiled
into the final binary. But for the code in the Lib to work, the DLL needs to be present.

Michael Marino
Director, SW Development
Desk: (847) 466-4539 | (224) 345-1285
MMarino@flexerasoftware.com
www.flexerasoftware.com

From: Ryan Lawson [mailto:tapalliance@vmware.com]
Sent: Wednesday, July 9, 2014 1:48 PM
To: Michael Marino; aaronblack@vmware.com
Cc: Maureen Polte; Ajay Ladsaria; Ravi Mazumdar; Ken Hilker
Subject: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

Hi Michael,

I emailed Mathieu yesterday with:

Hi Mathieu,

This is not something I have had experience with previously. The file you are looking to redistribute is notone of the following correct?
VixAllProducts.lib, VixAllProductsd.lib, and VixAllProductsDyn.libMeaning you need to get a legal agreement to redistribute. If the file you are looking for has a EULA,that document may mention redistributing as stated here for the other files.

As noted in the End User License Agreement, the VIX API allows you to build and distribute your own applications. To facilitate this, the following files are designated as redistributable for the purpose of that agreement:

Thank you
Ryan Lawson
TAP Team
866-524-4966 Dial 1 then Ext. 65791

From: Michael Marino [mmarino@flexerasoftware.com]
Sent: 7/9/2014 8:42 AM
To: tapalliance@vmware.com; aaronblack@vmware.com
Cc: khilker@flexerasoftware.com; mpolte@flexerasoftware.com; aladsaria@flexerasoftware.com; rmazumdar@flexerasoftware.com
Subject: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

Ben,

Any updates? We are in a bit of a difficult position with this, because we need to make the call if we can ship this DLL in the next day or so. If we do not get clearance to ship it, we will ship AdminStudio 2014 without support for VMWare workstation 10 because we will need to revert to our old code.

If there is anything I can do to help escalate this, please let me know.

Thanks,
Michael Marino
Director, SW Development
Desk: (847) 466-4539 | (224) 345-1285
MMarino@flexerasoftware.com
www.flexerasoftware.com

From: Michael Marino
Sent: Monday, July 7, 2014 11:05 AM
To: 'Benjamin Carver'; aaronblack@vmware.com
Cc: Maureen Polte; Ravi Mazumdar; Ken Hilker
Subject: RE: VIX Licensing Question [ref:_00D507rin._50050Tj5t6:ref]

Ben,

Any update on this?

Thanks,
Michael Marino
Director, SW Development
Desk: (847) 466-4539 | (224) 345-1285
MMarino@flexerasoftware.com

Ryan Lawson
TAP Team
Tapalliance@vmware.com

Windows 8.1 SDK WDK Redistributables

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1. Microsoft Windows Driver Kit for Windows 8.1
2. Microsoft Software Development Kit for Windows 8.1

1.   Microsoft Windows Driver Kit ("WDK") for Windows 8.1 Redist.txt

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Binaries

Subject to the license terms for the software, the following .exe & .dll files may be distributed unmodified as part of your program:

```
\Windows Kits\8.1\Redist\DIFx\DIFxApp\MergeModule\x64\DIFxApp.msm
\Windows Kits\8.1\Redist\DIFx\DIFxApp\MergeModule\x86\DIFxApp.msm

\Windows Kits\8.1\Redist\DIFx\DIFxAPI\x64\difxapi.dll
\Windows Kits\8.1\Redist\DIFx\DIFxAPI\x86\difxapi.dll

\Windows Kits\8.1\Redist\DIFx\DIFxApp\WixLib\x64\DIFxApp.dll
\Windows Kits\8.1\Redist\DIFx\DIFxApp\WixLib\x86\DIFxApp.dll
\Windows Kits\8.1\Redist\DIFx\DIFxApp\WixLib\x86\DIFxApp.wixlib
\Windows Kits\8.1\Redist\DIFx\DIFxApp\WixLib\x86\DIFxAppA.dll
\Windows Kits\8.1\Redist\DIFx\DIFxApp\WixLib\x86DIFxApp.wixlib
\Windows Kits\8.1\Redist\DIFx\DIFxApp\WixLib\x86DIFxAppA.dll

\Windows Kits\8.1\Redist\wdf\x64\WdfCoInstaller01007.dll
\Windows Kits\8.1\Redist\wdf\x64\WdfCoInstaller01009.dll
\Windows Kits\8.1\Redist\wdf\x64\WdfCoInstaller01011.dll
\Windows Kits\8.1\Redist\wdf\x64\winusbcoinstaller.dll
\Windows Kits\8.1\Redist\wdf\x64\winusbcoinstaller2.dll
\Windows Kits\8.1\Redist\wdf\x64\WUDFUpdate_01007.dll
\Windows Kits\8.1\Redist\wdf\x64\WUDFUpdate_01009.dll
\Windows Kits\8.1\Redist\wdf\x64\WUDFUpdate_01011.dll
\Windows Kits\8.1\Redist\wdf\x86\redist.txt
\Windows Kits\8.1\Redist\wdf\x86\WdfCoInstaller01007.dll
\Windows Kits\8.1\Redist\wdf\x86\WdfCoInstaller01009.dll
\Windows Kits\8.1\Redist\wdf\x86\WdfCoInstaller01011.dll
\Windows Kits\8.1\Redist\wdf\x86\winusbcoinstaller.dll
\Windows Kits\8.1\Redist\wdf\x86\winusbcoinstaller2.dll
\Windows Kits\8.1\Redist\wdf\x86\WUDFUpdate_01007.dll
\Windows Kits\8.1\Redist\wdf\x86\WUDFUpdate_01009.dll
\Windows Kits\8.1\Redist\wdf\x86\WUDFUpdate_01011.dll

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\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\de-DE\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\el-gr\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\es-es\dpinst.exe.mui
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\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\he-IL\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\hu-hu\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\it-it\dpinst.exe.mui
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\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\nb-no\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\nl-NL\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\pl-pl\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\pt-br\dpinst.exe.mui
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\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x64\zh-tw\dpinst.exe.mui
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\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x86\ar-SA\dpinst.exe.mui
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\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x86\nl-NL\dpinst.exe.mui
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\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x86\ru-RU\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x86\sv-se\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x86\tr-tr\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x86\zh-cn\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x86\zh-tw\dpinst.exe.mui
\Windows Kits\8.1\Redist\DIFx\dpinst\EngMui\x86\dpinst.exe


\Windows Kits\8.1\Redist\DIFx\dpinst\MultiLin\x64\dpinst.exe
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\Windows Kits\8.1\Redist\offreg\x64\offreg.dll
\Windows Kits\8.1\Redist\offreg\x86\offreg.dll
\Windows Kits\8.1\Redist\offreg\arm\offreg.dll
```

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Static LIB files

Subject to the license terms for the software, the .lib files under the following directories may be distributed unmodified when built as part of your program:

```
Program Files\Windows Kits\8.1\Lib\winv6.3\um\x86
Program Files\Windows Kits\8.1\Lib\winv6.3\um\x64
Program Files\Windows Kits\8.1\Lib\winv6.3\um\arm
```

Binaries

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```
Program Files\Windows Kits\8.1\Windows Performance Toolkit\KernelTraceControl.dll
Program Files \Windows Kits\8.1\Windows Performance Toolkit\WindowsPerformanceRecorderControl.dll
```

The following files may be distributed with your Windows Store app or desktop apps:

```
Program Files\Windows Kits\8.1\Redist\MBN\x64\microsoft.mbn.dll
Program Files\Windows Kits\8.1\Redist\MBN\x86\microsoft.mbn.dll
Program Files\Windows Kits\8.1\Redist\MBN\arm\microsoft.mbn.dll
```

These files may only be redistributed with your desktop apps. They may not be redistributed with any Windows Store apps.

```
Program Files\Windows Kits\8.1\Redist\D3D\x64\d3dcompiler_47.dll
Program Files\Windows Kits\8.1\Redist\D3D\x64\d3dcsx_47.dll
Program Files\Windows Kits\8.1\Redist\D3D\x86\d3dcompiler_47.dll
Program Files\Windows Kits\8.1\Redist\D3D\x86\d3dcsx_47.dll
```

Windows Performance Toolkit

The following files may only be distributed unmodified, as a package, as part of your program:

```
Program Files\Windows Kits\8.1\Windows Performance Toolkit\Redistributables\WPTarm-arm_en-us.msi
Program Files\Windows Kits\8.1\Windows Performance Toolkit\Redistributables\WPTx64-x86_en-us.msi
Program Files\Windows Kits\8.1\Windows Performance Toolkit\Redistributables\WPTx86-x86_en-us.msi
```

Debugging Tools for Windows

The following files may only be distributed unmodified, as a package, as part of your program:

```
Program Files\Windows Kits\8.1\Debuggers\Redist\X86 Debuggers and Tools-x86_en-us.msi
Program Files\Windows Kits\8.1\Debuggers\Redist\X64 Debuggers and Tools-x64_en-us.msi
```

App Verifier

The following files may only be distributed unmodified, as a package, as part of your program:

```
Program Files\Application Verifier\vrfauto.dll
Program Files\Application Verifier\vrfauto.h
Program Files\Application Verifier\vrfauto.idl
```

In order to acquire the following MSIs, you must download the software and select the appropriate features from the feature selection screen. The MSIs can be found in the Installers folder in the location where you downloaded the software.

```
Application Verifier x64 External Package-x64_en-us.msi
Application Verifier x86 External Package-x86_en-us.msi
```

.NET Framework 4.5.1

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- **Redistributable** (Supported on Windows Vista SP2, Windows 7 SP1, Windows Server 2008 SP2 and Windows Server 2008 R2 SP1)

    http://go.microsoft.com/fwlink/?LinkId=317898

- **Web installer** (Supported on Windows Vista SP2, Windows 7, Windows Server 2008 SP2, Windows Server 2008 R2 SP1, Windows 8 and Windows Server 2012)

http://go.microsoft.com/fwlink/?LinkId=317900

- **Redistributable – AllOS** (Supported on Windows Vista, Windows 7, Windows Server 2008, Windows Server 2008 R2, Windows 8 and Windows Server 2012)

  http://go.microsoft.com/fwlink/?LinkId=31790

- **MSU** (Supported on Windows 8 and Windows Server 2012)

  X86: http://go.microsoft.com/fwlink/?LinkId=317903

  X64: http://go.microsoft.com/fwlink/?LinkId=317904

  ARM: http://go.microsoft.com/fwlink/?LinkId=317905

- **Language Packs** (Supported on Windows Vista SP2, Windows 7 SP1, Windows Server 2008 SP2 and Windows Server 2008 R2 SP1)

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http://www.7-zip.org/license.txt

- **Redistributable**

7z.dll

- **License Text**

```
  7-Zip
~~~~~
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  2) All other files:  GNU LGPL
```

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GNU LGPL rules and unRAR restriction rules.

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7-Zip Wrapper

https://sevenziplib.codeplex.com/license

GNU Library General Public License (LGPL)

Version 2.1, February 1999

[This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

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Microsoft Graph SDK for .NET

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